

ArchViMP - a Framework for Automatic Extraction of Concurrency-related Software Architectural Properties

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INTRODUCTION AND MOTIVATION

Concurrent software is complex.

- There are many dependencies between threads

Why complexity is important?

- Implicit dependencies and high-coupling

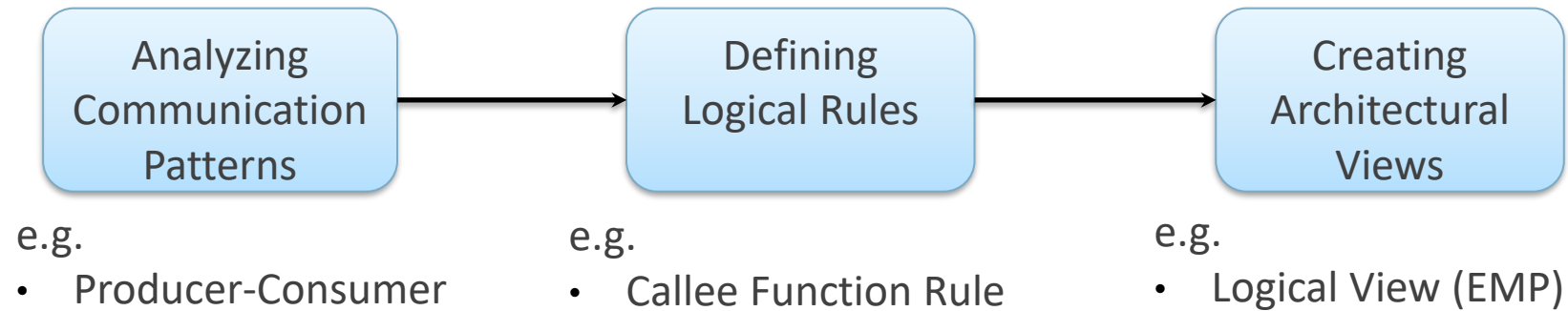
Concurrency-related architectural properties:

- Data dependency
- Functionality

Problem: Comprehension of many dependencies between threads is hard.

Solution: Make understanding easier through a visual representation of analysis thread interdependencies based on the architecture principles.

Methodology and Contribution

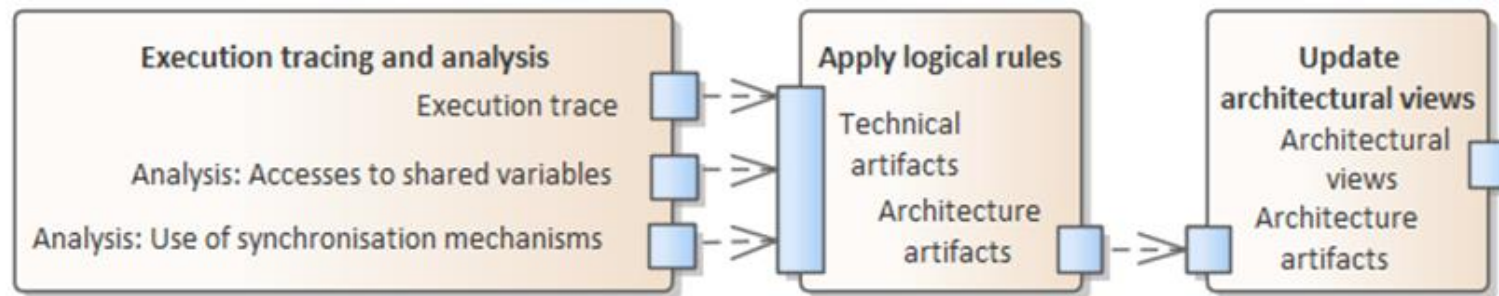


We made understanding of a concurrent software easier by providing:

- A set of abstraction rules that helps with reducing the number of elements and relations in screen
- A set of architectural views that helps the user to observe the software analysis from a different viewpoint

Methodology and Contribution

*BOSMI: A Framework for Non-intrusive
Monitoring and Testing of Embedded
Multithreaded Software on the Logical Level*



Overview of ArchViMP Architecture

Architectural Views for Multithreaded Programs (ArchviMP) is implemented as a web-based prototype
<https://mpourjafarian.github.io/ArchViMP.github.io/>

Logical Rules

- Technical data and components vs Logical data and components
- 1. The Data Structure Rule (DSR) - groups shared variables declared within the same data structure (e.g., union, struct).
- 2. The Entry Point Function Rule (EPFR) abstracts the functional behaviour of threads by grouping those with the same functionality.
- 3. The Thread Operation Rule (TOR) creates groups of shared variables based on the common operation types (Input, Output, and Process).
- 4. The Thread Data Access Rule (TASR) represents a combination of the EPFR and TOR rules to complete the behavioural representation of thread communication over shared variables.
- 5. The Callee Function Rule (CFR) abstracts logical data as a group of shared variables that have been accessed by a single or group of logical components within a callee function, by identifying function calls of the logical component and shared variable they accessed inside each callee function.
- 6. The Logical Decision Rule (LDR) - shared variables that are only accessed by an individual or group of logical components under a logical decision (not being a part of a logical decision but accessed after the decision is evaluated to true) are grouped as a logical data.
- 7. The Time Span Rule (TSR) - if threads access shared variables, they are then grouped according to the user-defined time intervals.

Architectural Views for Concurrency-related Software Properties

1. Context
2. Functional Concurrency View
 - a. Functional Flow Sub-view
 - b. Execution Control Flow Sub-view
3. Technical Concurrency View
 - a. Logical Component Sub-view
 - b. Data Structure Sub-view
 - c. Data Type Sub-view
4. Timeline Concurrency View

Levels of Abstraction

starting from level 3 as the highest level to level 0 as the lowest level of abstraction.

Level 3: Defines the architectural view that illustrates direct access dependencies between group of logical components over group of shared variables (logical data).

Level 2: Describes the architectural perspectives that show how logical components interact with technical or logical data groups.

Level 1: Defines the architectural views that display the members of logical groups, either logical components or logical data.

Level 0: This level is the raw visualization of trace execution data which depicts only the technical elements of the concurrent software and raw connection between them (i.e., pure technical implementation details).

DEMO

- ArchViMP framework

Example

Interactive Visualization

Dashboard

Home

Benchmarks

ROSACE

TACLe powerwindow

Threaddep (ThreadCreator)

Simulation of Autonomous V2

ArchVi MP – Architectural Views of MultiThreaded Programs.

This is the prototype of Topic:

Extracting Concurrency-Related Architectural Properties from Software Implementation

Source Code

```
int intVoidFunction()
{
    return 10;
}

void voidIntFunction(int temp)
{
    int temp1=temp;
}

void sunx() {

    int a=5;
    int b=5;
    emptyFunction();
    intVoidFunction();
    voidIntFunction(a);
    pthread_mutex_lock(&mutex1);
    sharedVar1++;
    pthread_mutex_unlock(&mutex1);
}
```

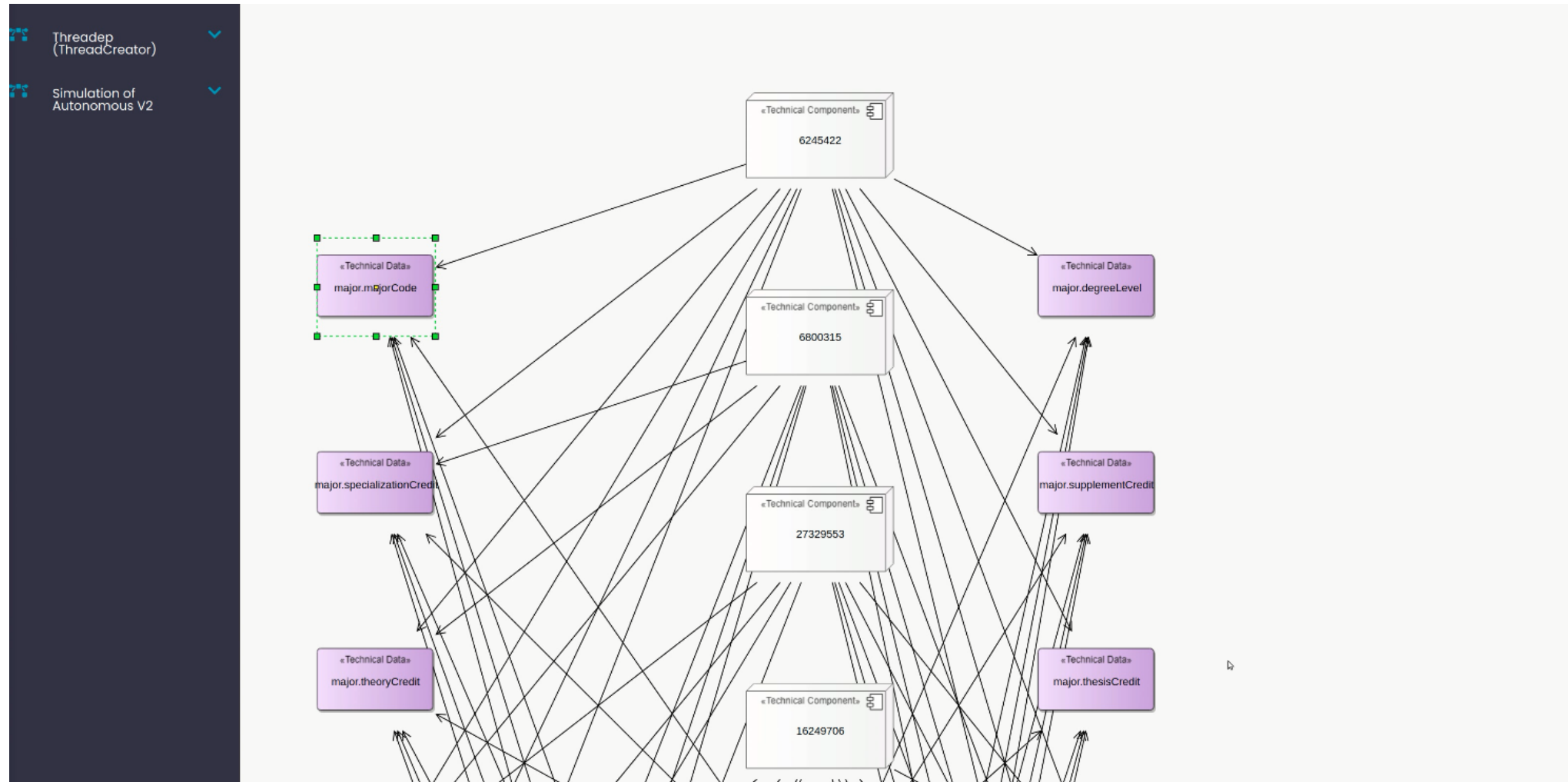
Trace Analysis

```
12:15:04:154,6245422,FUNCTIONCALL,main,0,,0
12:15:04:681,6245422,STORE,406474160,INT;LOCAL;0,0
12:15:04:682,6245422,LOAD,0,INT;4,threadFourFunctions_V3.c,222
12:15:04:682,6245422,LOAD,0,INT;INT;1,threadFourFunctions_V3.c,222
12:15:04:682,6245422,LOAD,0,INT;INT;INT;30,threadFourFunctions_V3.c,222
12:15:04:682,6245422,LOAD,0,INT;INT;INT;INT;16,threadFourFunctions_V3.c,222
12:15:04:682,6245422,LOAD,0,INT;INT;INT;INT;INT;16,threadFourFunctions_V3.c,222
12:15:04:682,6245422,FUNCTIONCALL,addNewMajor,0,INT;INT;INT;INT;CONSTANT;,,threadFourFunctions_V3.c,222
12:15:04:682,6245422,STORE,majorCode,406474304,INT;LOCAL;4,0
12:15:04:682,6245422,STORE,degreeLevel,406474064,INT;LOCAL;1,0
12:15:04:682,6245422,STORE,specializationCredit,406474048,INT;LOCAL;60,0
12:15:04:682,6245422,STORE,supplementCredit,406474112,INT;LOCAL;30,0
12:15:04:682,6245422,STORE,theoryCredit,406474080,INT;LOCAL;16,0
12:15:04:682,6245422,STORE,thesisCredit,406474272,INT;LOCAL;16,0
12:15:04:682,6245422,LOAD,406474304,INT;LOCAL;4,threadFourFunctions_V3.c,97
12:15:04:700,6245422,STORE,majorCode,406911264,INT;CONSTANT;4,threadFourFunctions_V3.c,97
12:15:04:700,6245422,LOAD,406474064,INT;LOCAL;1,threadFourFunctions_V3.c,98
12:15:04:700,6245422,STORE,major.degreeLevel,406911268,INT;CONSTANT;1,threadFourFunctions_V3.c,98
12:15:04:700,6245422,LOAD,406474048,INT;LOCAL;60,threadFourFunctions_V3.c,99
```

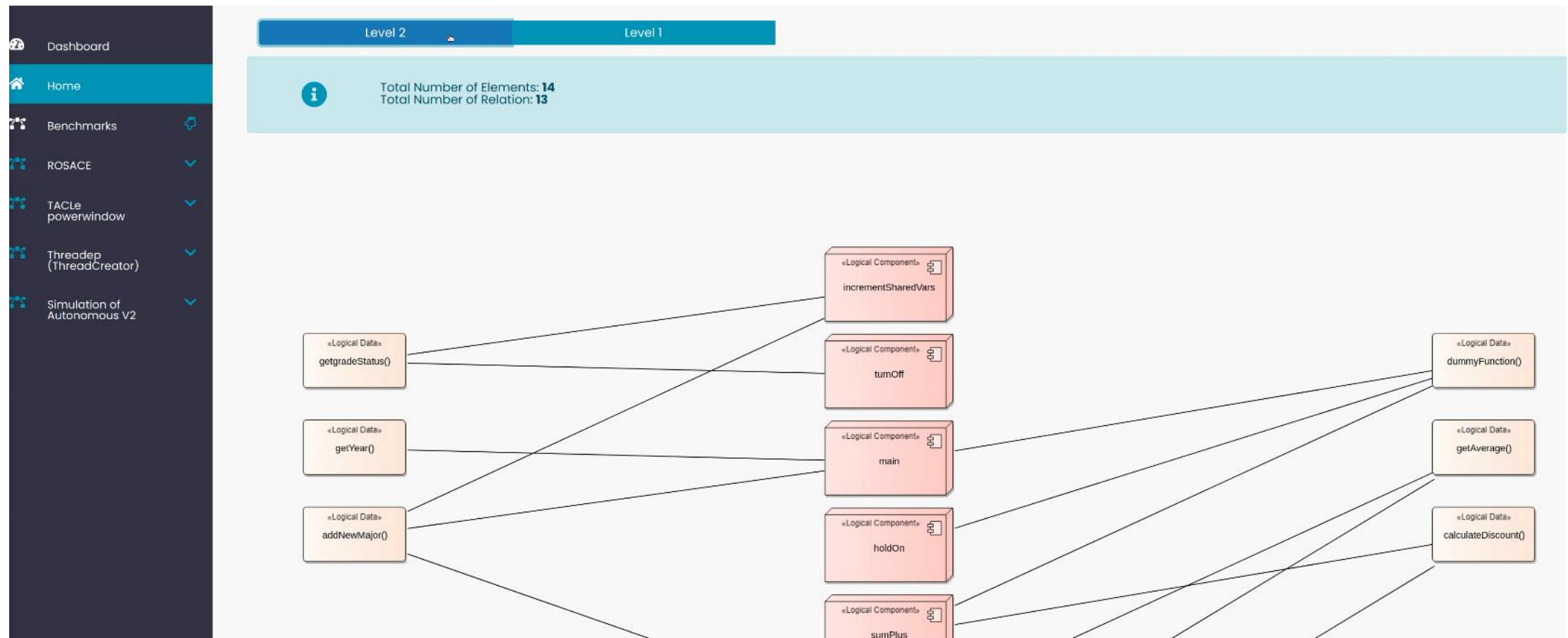
Shared Variables

```
major.majorCode,406911264,INT;CONSTANT;
major.degreeLevel,406911268,INT;CONSTANT;
```

Example



Example



EVALUATION Benchmarks

We have performed tests on several publicly available **benchmarks** that use POSIX threads.

1. ROSACE (Research Open-Source Avionics and Control Engineering)
2. TACLeBench (Timing Analysis on Code-Level) – powerwindow

Two self-developed Benchmarks

1. Threaddep
2. SimulationofAutomotive

https://github.com/mahsa-poorjafari/SA_SimulationofAutomotive

EVALUATION

Assessment Criteria

- Qualitative Measure:

- Adequacy of the abstraction level

- Quantitative Measure:

- Percentage of the reduction in elements and relations achieved with ArchViMP

$$\text{Element}(El)/\text{Relation}(Re) \text{ Reduction Percentage} = \left(1 - \frac{\text{number of } El/Re \text{ in an abstract view}}{\text{number of } El/Re \text{ in the raw representation}}\right) * 100$$

Results

Evaluation of benchmarks in architectural views

- Element Reduction Percentage (ERP)
- Relation Reduction Percentage (RRP)
- ROSACE (R)
- Threadep (TE)
- TACLeBench - powerwindow (TB)
- SimulationOfAutomotive (SA)
- No view (-)
- Logical Context (LC)
- Functional Flow Sub-view (FFSV)
- Execution Control Flow Sub-view (ECFSV)

Evaluation Parameter	R	TE	TB	SA
ERP - LC at level 3	-	-	45%	-
RRP - LC at level 3	-	-	60%	-
ERP - FFSV at level 2	50%	51.7%	63.6%	25%
RRP - FFSV at level 2	83.3%	88%	-	71%
ERP - ECFSV at level 2	60%	58.6%	-	79%
RRP - ECFSV at level 2	92%	92%	-	92%

Conclusion and Future work

- automatic visualization of the concurrency related behavior within multiple concurrent architectural views and
- reduction of the number of elements shown on a single screen, by using different viewpoints and abstraction levels.
- Further refinement and combination of logical rules to:
 - Cover more corner cases
 - Cover more dependencies

Thank you

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