

MOTIVATION

- The polyhedral model is suitable for **affine transformations**
 - Loop bounds, array access expressions and transformations
 - Polyhedral model unsuitable for sparse matrix & unstructured mesh computations (**non-affine**)
 - Array accesses of the form $A[B[i]]$
 - Loop bounds of the form $\text{index}[i] \leq j < \text{index}[i+1]$
- Key Observation

Compiler generated code for run time inspector & executor

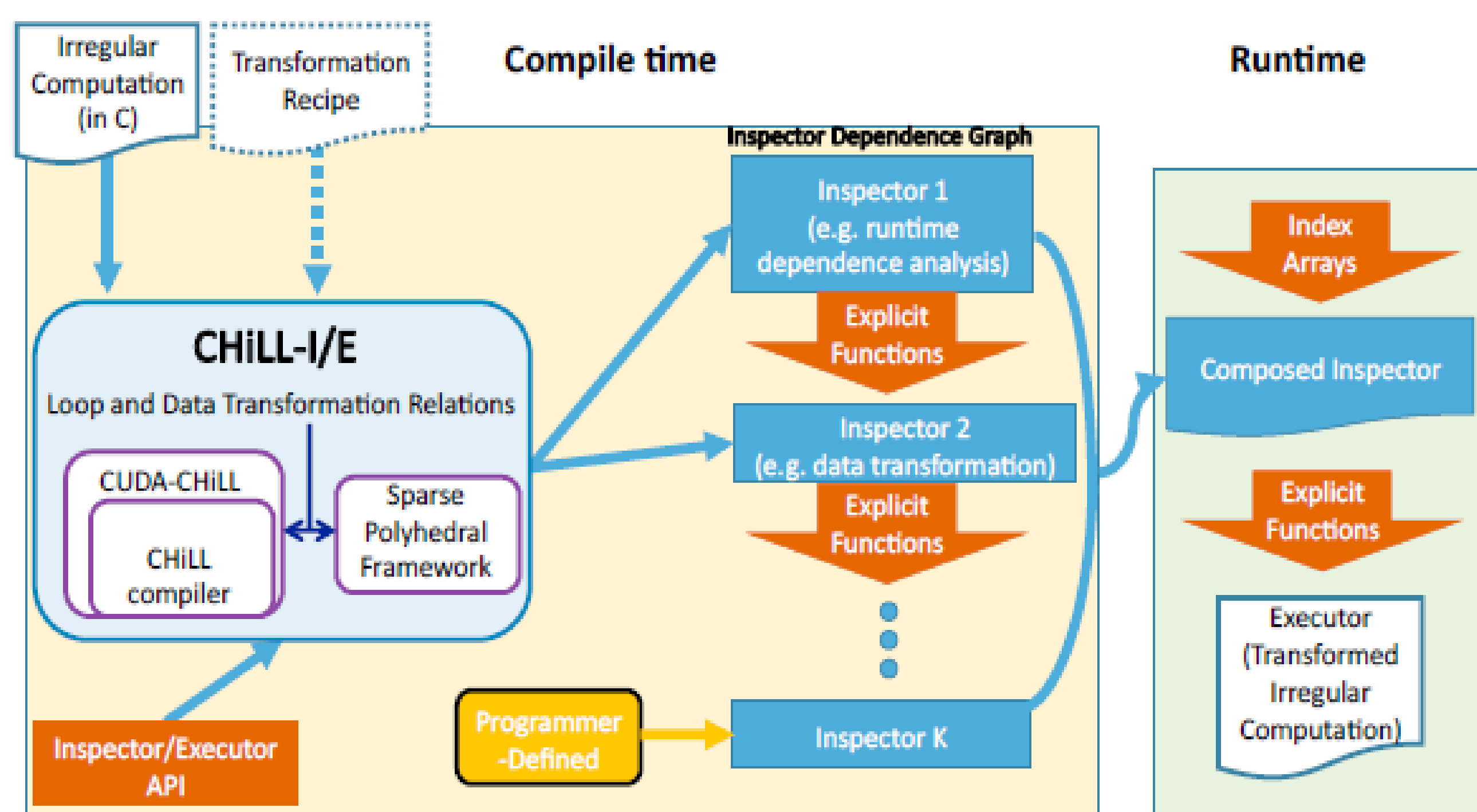
Inspector

- Collects information that is only available at runtime
- Widely used in optimizing irregular computations, where information about data dependences, loop bounds, data structures, and memory access patterns
- Used to guide code transformation, parallelization, and data layout

Executor

- Optimized version of original computation created at compile time.
- Uses optimized data layout and iteration spaces generated by Inspector

CHILL-I/E VISION



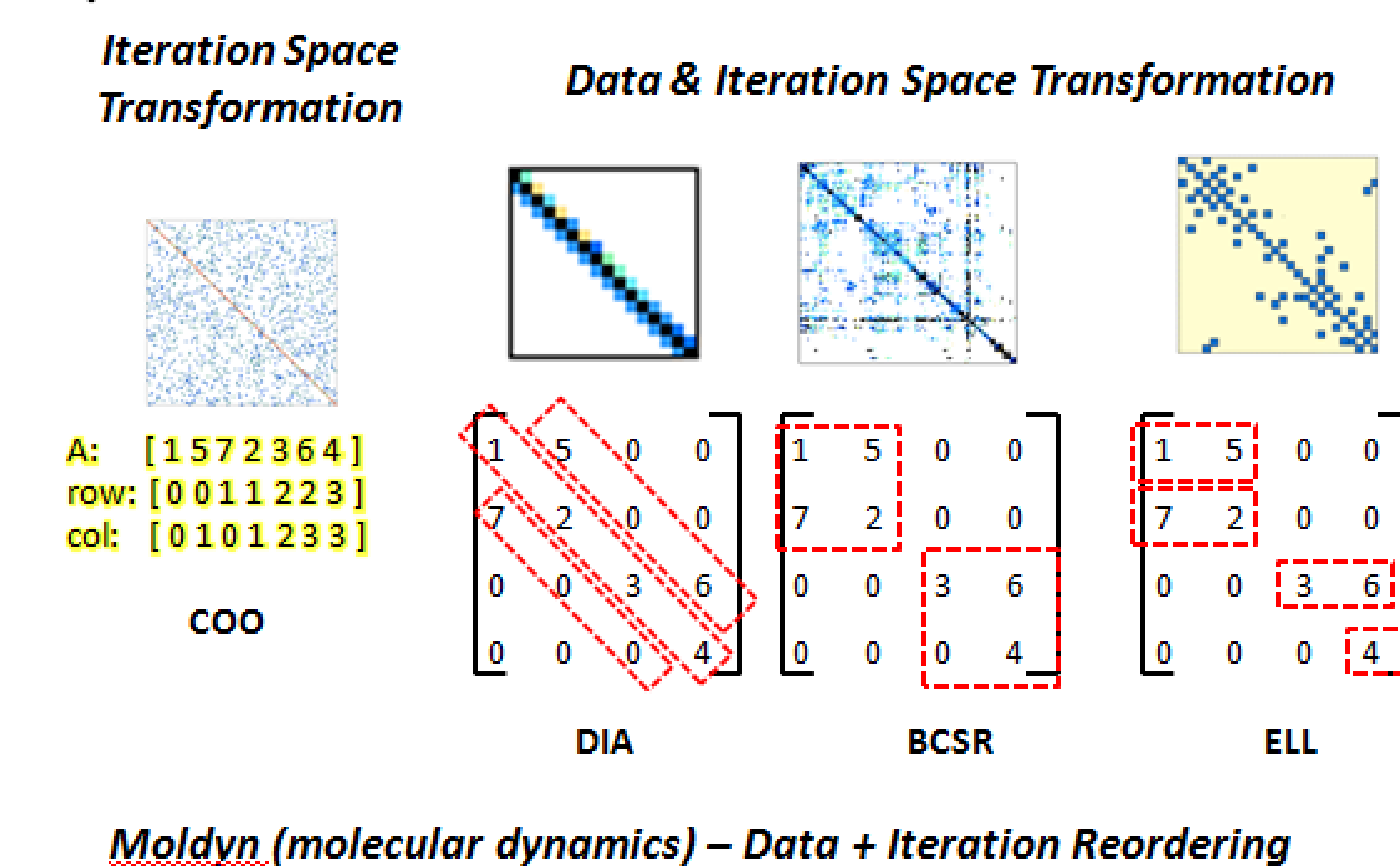
CONTRIBUTION

Derive abstractions for Sparse Matrix Data Transformations

- Focus on transformations that modify data representation
- Extend Sparse Polyhedral Framework to Support data transformations

- Modify data representation to reflect structure of input matrix
- Expand iteration space to match new data representation
- Generalize representation of Inspector/executor transformations
- Goal: automatically compose them

Sparse Matrix Formats



A: [1 5 7 2 3 6 4]
index: [0 2 4 6 7]
col: [0 1 0 1 2 3 3]

Compressed Sparse Row (CSR)

Sparse Matrix Vector Multiply

```
for (i=0; i < n; i++)
  for (j=index[i]; j < index[i+1]; j++)
    y[i] += A[j] * x[col[j]];
```

Moldyn (molecular dynamics) – Data + Iteration Reordering

APPROACH

Sparse Polyhedral Framework

- Loop transformation framework built on the polyhedral model
- Uses **uninterpreted functions** to represent index arrays
- Enables the **composition of inspector-executor transformations**
- Exposes opportunities for compiler to
 - **Simplify** indirect array accesses and
 - **Optimize** inspector-executor code

CHILL Compiler Framework

- Runtime data & iteration reordering transformations for non-affine loop bounds and array access
 - Make-dense
 - Compact, compact-and-pad
- Composable with polyhedral transformations
 - tile, skew, permute
- Integration with user-specified Inspectors
- Automatically generated Inspector/Executors
 - Inspectors optimized for making less passes over data
 - Optimized executors performed comparable to runtime libraries

Transformation Relations

- Include uninterpreted functions
- Includes non-affine transformations
- Composable with existing transformations

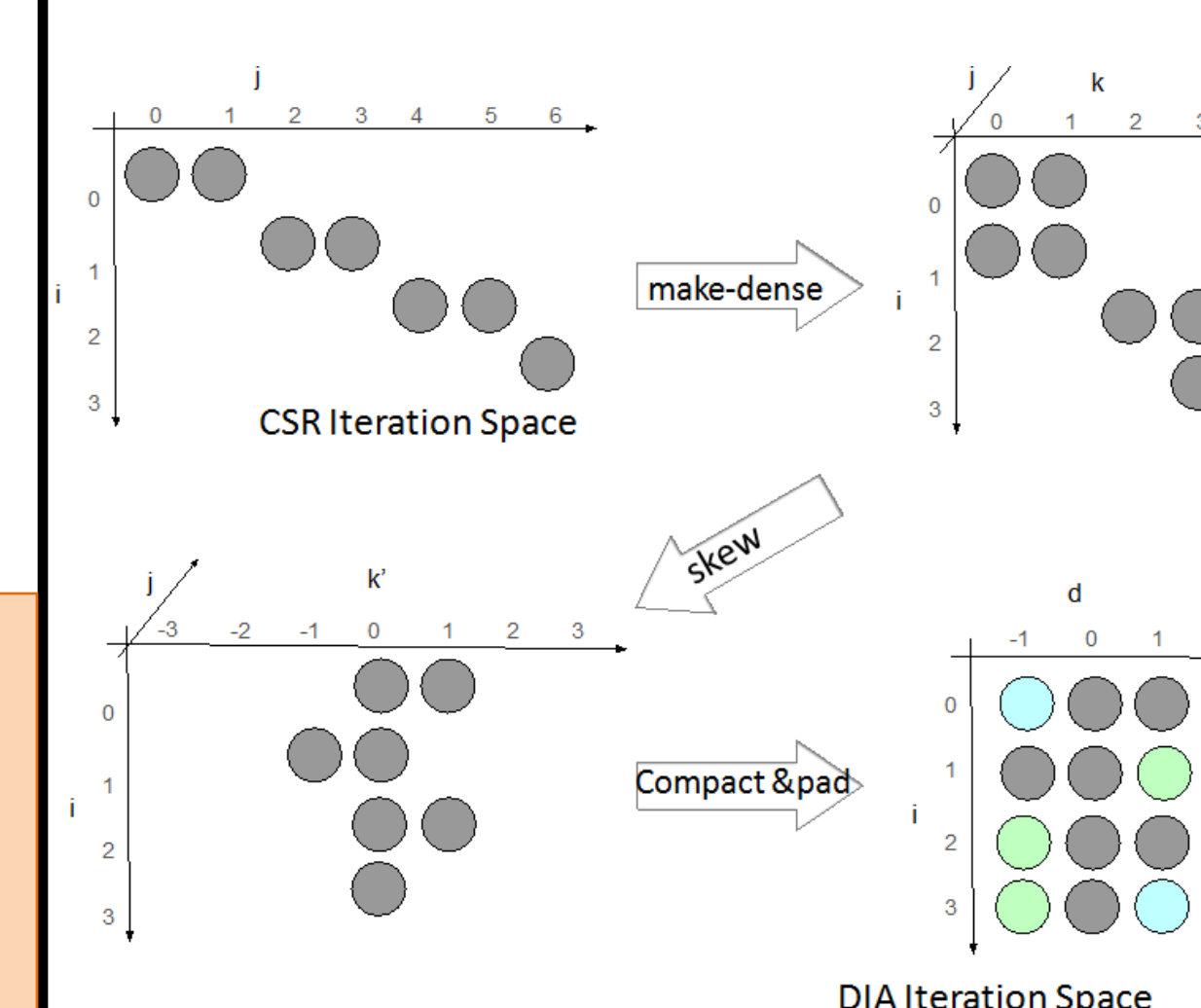
Inspector Dependence Graph

- Derived from Transformation relations
- Data flow representation of Inspector functionality

Automatic Generation of optimized Inspector/Executor

- Compiler walks IDG to generate Inspector
- Inspector instantiates explicit functions for Executor

EXAMPLE – CSR to DIA



Transformation Relations

$$T_{\text{make-dense}} = \{[i,j] \rightarrow [i,k,j] \mid 0 \leq k < N \wedge k = \text{col}(j)\}$$

$$T_{\text{skew}} = \{[i,k,j] \rightarrow [i,k',j] \mid k' = k-i\}$$

$$T_{\text{compact-and-pad}} = \{[k',i,j] \rightarrow [i,d] \mid 0 \leq d < ND \wedge k' = \text{col}(j) - i \wedge c(d) = k'\}$$

$$\text{lexec} = T_{\text{compact-and-pad}}(T_{\text{skew}}(T_{\text{make-dense}}(I)))$$

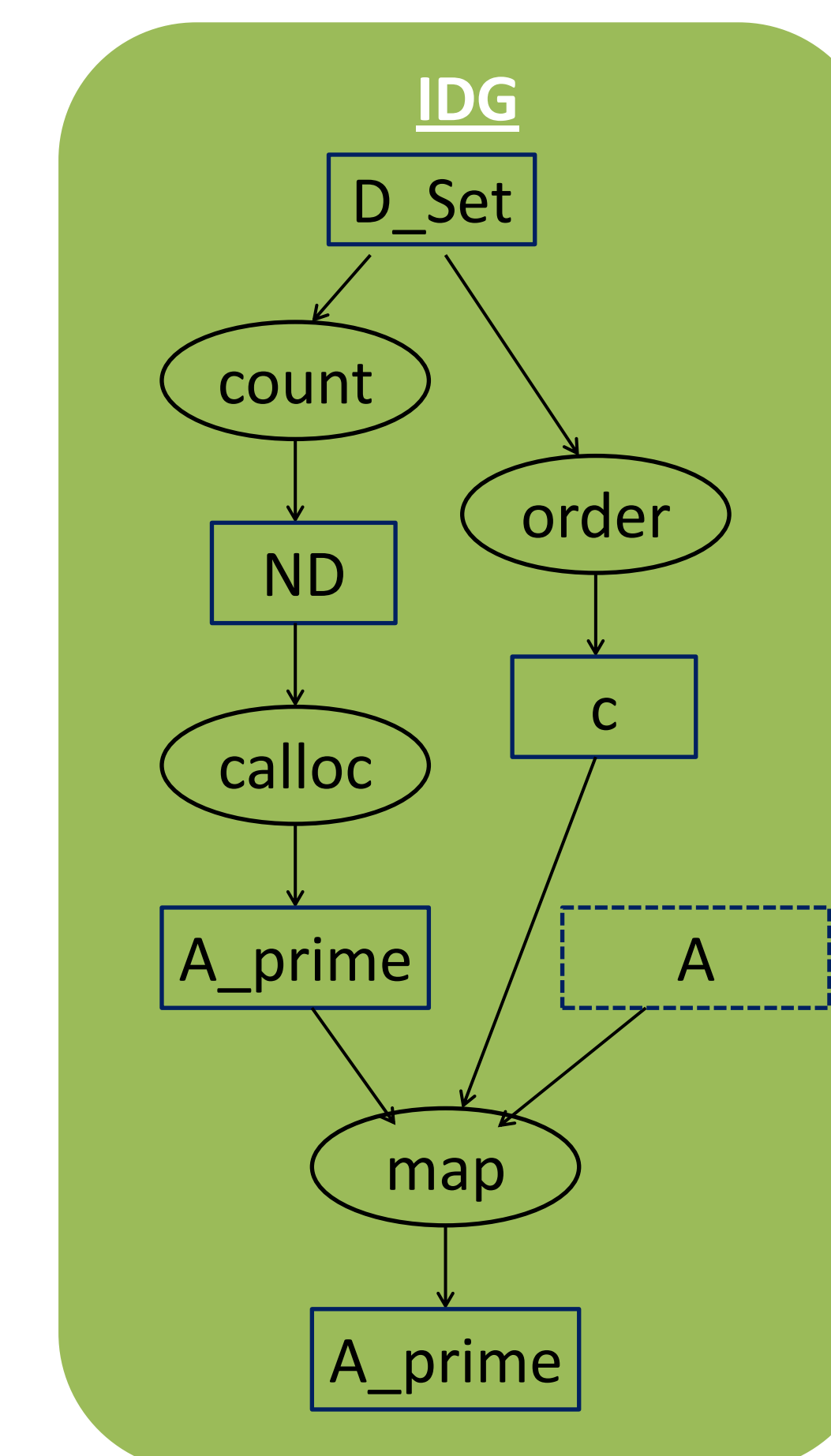
Generate Inspector

$$D_set = \{[k'] \mid \exists j, k' = \text{col}(j) - i \wedge \text{index}(i) \leq j < \text{index}(i+1)\}$$

$$ND = \text{count}(D_set)$$

$$C = \text{order}(D_set)$$

$$A_prime = \text{calloc}(N * ND * \text{sizeof}(\text{datatype}))$$

$$\text{map}: R_A \rightarrow A_prime = \{[j] \rightarrow [i,d] \mid 0 \leq d < ND \exists k', k' = \text{col}(j) - i \wedge c(d) = k'\}$$


Inspector Code for DIA

```
ND = 0; D_set = emptyset;
for (i = 0; i < N; i++)
  for (j = index[i]; j < index[i+1]; j++) {
    k_prime = col(j) - i;
    if (!marked[k_prime])
      D_set = D_set U {k_prime, ND++};
  }
A_prime = calloc(N * ND * sizeof(datatype));
c = calloc(ND * sizeof(indextype));
for (i = 0; i < N; i++)
  for (j = index[i]; j < index[i+1]; j++) {
    k_prime = col(j) - i;
    d = lookup(k_prime, D_set);
    c[d] = k_prime;
    A_prime[i][d] = A[j];
  }
```

Executor Code

```
for (i=0; i < N; i++)
  for (d=0; d < ND; d++)
    y[i] += A[i][d] * x[i+c[d]];
```

CONCLUSION

- Abstractions for data transformations in sparse matrix & unstructured mesh computations
- Vision: Create a framework to compose complex transformation sequences for inspectors and executors
 - Minimize inspector passes over input data
 - Extend IDG to support fusion of Inspectors
 - Integrate existing inspector library functions